Buckinghamshire New University

PROGRAMME SPECIFICATION

1. Key Information

Programme Title:	BA (Hons) Film Production BA (Hons) Film Production with Foundation Year
Awarding Institution:	Buckinghamshire New University
Teaching Institution(s):	Buckinghamshire New University
Subject Cluster:	Film, TV & Media Production
Award Title (including separate Pathway Award Titles where offered):	BA (Hons) Film Production BA (Hons) Film and Television Production
Pathways (if applicable)	Film Production Film and Television Production
FHEQ level of final award:	6
Other award titles available (exit qualifications):	Certificate of Higher Education Diploma of Higher Education BA Film Production
Accreditation details:	N/A
Length of programme:	3 years 4 years with Foundation Year
Mode(s) of Study:	Full Time
Mode of Delivery:	In person (on-site) delivery
Language of study:	English
QAA Subject Benchmark(s):	Communication, Media, Film and Cultural Studies (2019)
Other external reference points (e.g. Apprenticeship Standard):	N/A
Course Code(s):	BAFILMFT / BAFILMFY (Film) BAFITVFT/ BAFITVFY (Film and TV)
UCAS Code(s):	
Approval date:	01 December 2022
Date of last update:	

2. Programme Summary

This programme provides you with a wide range of technical and creative skills for a career in the film and media industries. You will be taught on cutting edge and industry standard equipment in our studios and edit suites at High Wycombe, and in our base at Pinewood Studios, by tutors who are experienced industry professionals and media practitioners. In the first year, you are introduced to a range of uses of cameras, sound kit, lighting, and

editing software. You study documentary and fiction scripting and filmmaking, gaining pre-production and production knowledge, including directing. Your skills are put into practice through short films and scripts, and an end of year production. You will also analyse screen styles and apply critical ideas to film and television.

In your second year, you will build on the skills acquired at level 4 gaining advanced technical and creative skills, including on cameras, lighting and industry-standard editing and post-production software. You may study virtual production technology. There are opportunities to create films to briefs for external clients, or a music video for a band or musician, as well as experimental films. You may learn the employable skills of live events production, including multi-camera operator and floor manager, whether for live music, or studio-based discussion programmes, or advanced script writing for fiction production. For the third year dissertation, learners choose between a creative production, a project in screenwriting or a written industry study. Additionally the third year is the time to advance your virtual production skills, or create original short films, or investigative documentaries. You will also gain key skills in employability, and in social media content, to help you to build a professional career.

On the programme, you have the opportunity to choose from two pathways, Film Production or Film and Television Production. Both offer a range of choices, but on Film Production, all learners study virtual production in the second and third year, while on Film and Television Production all learners study live events and multi-camera in the second and third year, working to professional standards of live television production, and collaborating with clients. On Film Production in the second year, you will also study American cinema, with a focus on the depiction of cities through different directors, styles and genres. On Film and Television Production you will learn genre studies, with a focus on fantasy and science fiction. On Film Production there is a second year sound option working with Sound learners, and in the third year you may study directing skills, including specialist cameras. Both pathways offer collaboration with learners on other creative degrees, and opportunities to work on client briefs, reflecting industry practice. Throughout the programme, you will be taught expert skills to enhance your creativity and professionalism, towards your industry career.

3. Programme Aims and Learning Outcomes

Programme Aims

This programme aims to:

1. Develop practical production skills and knowledge, for example in camera, lighting and editing, that are relevant to a range of practices and formats, with an emphasis on multi-skilled graduates

2. Facilitate creativity, originality and problem-solving in the application of knowledge and skills to produce cutting-edge creative artefacts

3. Engender the ability to research, critically evaluate and analyse film, television and media texts, the film and media industries and technological developments

4. Provide opportunities for learners to gain a high level of production teamwork skills and to balance self-direction, vision and communication when working professionally within a team

5. Produce critically-aware professionals who understand existing and emerging forms of media and technologies and are versatile in responding to the needs of the industry

Programme Learning Outcomes

Knowledge and Understanding (K)

On successful completion of the programme you will be able to:

ID	Learning Outcome
K1	Demonstrate understanding of key aspects of established and contemporary practice in film, television and related media production, including cameras, lighting, editing, sound and post-production, in addition to screenwriting, evidencing the use of coherent and detailed knowledge to inform planning and design and an ability to apply skills in different creative contexts.
K2	Outline and evaluate the appropriateness of your own and others' productions for their audience, and show critical insight into contemporary audiences including marketing, and fan culture.
K3	Show awareness and understanding of industry procedures, legal requirements, regulations and guidelines as they relate to a range of film, television and/or media production practices, roles and processes.
K4	Demonstrate technical competence in, and conceptual understanding of areas of film and media production, including the ability to solve problems using techniques relating to production design, pre-production, production processes, and/or post-production and distribution.

Analysis and Criticality (C)

On successful completion of the programme, you will be able to:

ID	Learning Outcome
C1	Exhibit critical understanding of industry techniques, audience, commissioning, funding and professional industry quality standards, while producing film, television, screenwriting or other media work to a brief and in a fixed time frame, length and format.
C2	Demonstrate critical understanding of the ways in which film and media are related to historical, global and industry contexts, shaped by new and emerging technologies and impacted by their audiences.
C3	Create close critical analysis of film, television and/or media texts, applying diverse critical perspectives, and demonstrating knowledge of genres, cycles, and different industry practices.
C4	Deploy apt techniques of research, enquiry and critical analysis in the contextual, technical and conceptual study of film, television and media texts and industries, and in evaluating your own creative work.
C5	Evidence the capacity to consider a range of critical, cultural and ethical viewpoints whether through creative production work or in theoretical assessments, and to make independent and informed judgements.

Application and Practice (P)

On successful completion of the programme you will be able to:

ID	Learning Outcome

P1	Create innovative films and projects that employ a range of established and cutting-edge methodologies, to deliver a suitable outcome for a university brief or client, understanding how your own creative work challenges conventional approaches or forms.
P2	Execute effective skills, techniques and styles, understanding technological changes and demonstrating critical insight in relation to industry standards.
P3	Apply underlying concepts and principles outside the production context or critical context in which they were first studied, as when adapting and deploying production techniques for different genres, formats and audiences.
P4	Make use of scholarly reviews and primary sources (for example, refereed research articles and/or original materials appropriate to film and media production and criticism).
P5	Exhibit professionalism in collaboration, working productively, reflexively, inclusively and ethically with effective communication both in a group and when leading a team.

Transferable skills and other attributes (T)

On successful completion of the programme, you will be able to:

ID	Learning Outcome
T1	Demonstrate resourcefulness and problem-solving while understanding the ethical complexities of entrepreneurial work, and showing ethical and cultural awareness in decision-making.
T2	Demonstrate initiative and a mature capacity to make informed, independent decisions in industry-relevant, creative and scholarly contexts.
T3	Research, organise and deploy ideas and information in order to structure effectively planned and clearly expressed arguments, using written, verbal and visual communication.
T4	Manage self-directed projects and individual learning, using initiative, and making effective and ethical judgements.

Graduate Attributes

The BNU Graduate Attributes of: Knowledge and its application; Creativity; Social and ethical awareness and responsibility; and Leadership and self-development focus on the development of innovative leaders in professional and creative capacities, who are equipped to operate in the 21st Century labour market and make a positive impact as global citizens.

On this programme, attributes are developed through the study of a range of technical and creative skills. Industry-relevant knowledge and understanding are gained by studying techniques and skills in using cameras, lighting, editing, post-production software, sound and virtual production technologies, as well as screenwriting. Understanding is gained of pre-production, production and post-production, of diverse forms including fiction, documentary and art film, and of industry standards and regulations. Key styles, genres and narratives in cinema and media are studied, underpinning production with critical knowledge (K1-4, C1-2) Learners creatively apply studies to produce films, scripts and media, demonstrating skills and innovation. They prepare analytical assignments, creatively applying research and analysis (C3-5, P1-4, T3). Collaborative productions reflecting industry practice include

opportunities to work on client briefs, and live multi-camera. Leadership is facilitated in group productions, and by studying roles such as directing. Self-reflection, self-development and responsibility for one's own learning are enabled through many areas of the programme. There are opportunities to develop film and media skills in high demand for a range of industry careers as well as communication and entrepreneurship (P5, T2), while the course also facilitates inclusive, ethically aware professionals (T1, T4).

4. Entry Requirements

The University's general entry requirements will apply to admission to this programme.

The course is aimed primarily at those who have successfully completed A levels, a National Diploma or similar and have a desire to work within creative industries in the context of film, television or streaming production. Applicants are expected to show a keen interest in film for BA (Hons) Film Production and an interest in film and television/ streaming for the Film and Television pathway. You will be expected to have an eye for the visual image and storytelling, demonstrated through creative projects that you have attempted. Good written and verbal communication skills are also essential with a good command of English language and IT skills. If your background is in subjects not related to film or television, we encourage you to apply, and to contact the Course Leader to discuss your interest in this area of study.

Applicants who do not meet the minimum requirements for the 3-year programme, or those who do not feel fully prepared for a Level 4 course, will be considered for the 4-year programme including a Foundation Year.

Previous study, professional and / or vocational experiences may be recognised as the equivalent learning experience and permit exemption from studying certain modules in accordance with our accreditation of prior learning (APL) process. If you do not meet the entry requirements you may, if you have relevant professional experience, be invited for interview, where you will be required to demonstrate the necessary knowledge and understanding for entry onto the course.

5. Programme Structure

Pathway 1 Film Production

Level	Modules (Code, Title and Credits)	Exit Awards
Foundation Year	**Core modules:** FY026, Preparing for Success Knowledge and Creativity FY027, Preparing for Success Self Development and Responsibility FY028 Inquiry and Research Skills FY015 Introduction to Moving Image Production **Option modules:** No option modules are available at this level. **Opportunity modules:** No Opportunity modules are available at this level.	**N/A.** No credit is awarded at this Level.
Level 4	**Core modules:** MED4001 Production Skills with Analysis 1 (20) MED4003 Production Skills with Analysis 2 (20) MED4002 Filmmaking 1 (20) MED4004 Filmmaking 2 (20) MED4005 Filmmaking 3 (20) **Option modules:** No option modules are available at this level. **Opportunity modules:** You must choose 2 x 10 credit Level 4 Opportunity modules from the Opportunity module catalogue www.bnu.ac.uk/oppmodules	**Certificate of Higher Education**, awarded on achievement of 120 credits at Level 4

| Level 5 | **Core modules:**

 MED5002 Film: Advanced Technical Skills with Virtual Production (20)
 MED5003 Advanced Technical and Production Skills (20)
 MED5005 The City in American Cinema (20)

 Option modules:
 Choose two 20 credit modules to the total of 40 credits:

 MED5004 Client Video Production (20)
 MED5006 Art Film and Music Video (20)
 MED5007 Virtual Film Production (20)
 MED5009 Advanced Screenwriting and Pitching (20)
 PER5015 Location Sound and Audio Post-Production (20)

 Opportunity modules:

 In addition, you must choose 2 x 10 credit Level 5 Opportunity modules from the Opportunity module catalogue www.bnu.ac.uk/oppmodules | **Diploma of Higher Education**, awarded on achievement of 240 credits, including a minimum of 120 credits at Level 5 |
| Level 6 | **Core modules:**

 MED6003 Creative Skills with Applied Virtual Production (20)

 Choose one of the following 40 credit project options:

 MED6004 Independent Production Project (40)
 MED6005 Independent Script Project (40)
 MED6006 Industry Practice Research project (40)

 Option modules:
 Choose three 20 credit modules to the total of 60 credits:
 MED6002 World Cinema: Styles and Identities (20) | **Ordinary Degree**, awarded on achievement of 300 credits, including 60 credits at Level 6 and 120 credits at each of Levels 4 and 5 |

| | MED6010 Film Directing and Producing (20)
MED6007 Individual Microfilm and Creative Group Production (20)
MED6009 Non-Fiction and Factual Storytelling (20)
MED6011 Professional Preparation (20)

Opportunity modules:
No Opportunity modules are available at this level. | |

Please note: Not all option modules will necessarily be offered in any one year. Other option modules may also be introduced at a later stage enabling the programme to respond to changes in the subject area.

Pathway 2 Film and Television Production

Level	Modules (Code, Title and Credits)	Exit Awards
Foundation Year	**Core modules:** FY026, Preparing for Success Knowledge and Creativity FY027, Preparing for Success Self Development and Responsibility FY028 Inquiry and Research Skills FY015 Introduction to Moving Image Production **Option modules:** No option modules are available at this level. **Opportunity modules:** No Opportunity modules are available at this level.	**N/A.** No credit is awarded at this Level.
Level 4	**Core modules:** MED4001 Production Skills with Analysis 1 (20) MED4003 Production Skills with Analysis 2 (20) MED4002 Filmmaking 1 (20)	**Certificate of Higher Education**, awarded on achievement of 120 credits at Level 4

	MED4004 Filmmaking 2 (20) MED4005 Filmmaking 3 (20) **Option modules:** No option modules are available at this level. **Opportunity modules:** You must choose 2 x 10 credit Level 4 Opportunity modules from the Opportunity module catalogue www.bnu.ac.uk/oppmodules	
Level 5	**Core modules:** MED5001 Advanced Technical Skills for Film and TV Production (20) MED5003 Advanced Technical and Production Skills (20) MED5008 Genre Studies for Film and TV (20) **Option modules:** Choose two 20 credit modules to the total of 40 credits: MED5004 Client Video Production (20) MED5006 Art Film and Music Video (20) MED5007 Virtual Film Production (20) MED5009 Advanced Screenwriting and Pitching (20) MED5011 Live Events and Multicamera (20) **Opportunity modules:** In addition, you must choose 2 x 10 credit Level 5 Opportunity modules from the Opportunity module catalogue www.bnu.ac.uk/oppmodules	**Diploma of Higher Education**, awarded on achievement of 240 credits, including a minimum of 120 credits at Level 5
Level 6	**Core modules:** MED6012 Creative Skills with Applied Multicamera Production (20) Choose one of the following 40 credit project options: MED6004 Independent Production Project (40)	**Ordinary Degree**, awarded on achievement of 300 credits, including 60 credits at Level 6 and 120 credits at each of Levels 4 and 5

| | MED6005 Independent Script Project (40)
MED6006 Industry Practice Research project (40)

Option modules:
Choose three 20 credit modules to the total of 60 credits:

MED6001 New Media and Innovation (20)
MED6003 Creative Skills with Applied Virtual Production (20)
MED6007 Individual Microfilm and Creative Group Production (20)
MED6009 Non-Fiction and Factual Storytelling (20)
MED6010 Film Directing and Producing (20)
MED6011 Professional Preparation (20)
MED6013 News and Current Affairs (20)

Opportunity modules:
No Opportunity modules are available at this level. | |

Please note: Not all option modules will necessarily be offered in any one year. Other option modules may also be introduced at a later stage enabling the programme to respond to changes in the subject area.

6. Learning, Teaching and Assessment

Learning and teaching

Learning and teaching takes place in person. Our approaches correspond to sections 6.1 to 6.6 of the Communication, Media, Film and Cultural Studies QAA benchmarks.

The objective is to develop you as an independent, critical thinkers with professional filmmaking or film and television production skills. To achieve this a selection of lectures, master classes, seminars, and workshops are provided along with a supplementary selection of online learning resources. The course makes use of contact hours in a variety of ways.

1. Lectures, which inform and develop subject–specific knowledge and understanding.

2. Demonstrations and workshops, which will develop proficiency in the utilisation of production and post-production equipment for camera operation, lighting, recording of sound and editing filmic content.

3. Work simulations, live projects, client productions and work experience that will develop your knowledge and skills for employability.

4. Group seminars and tutorials during which key theories and contemporary issues will be discussed and you will develop your capacity to reflect critically on film and media.

5. Group project work that will provide you with the opportunities to further develop your production skills and to experiment with the medium.

6. Individual tutorials that will provide support and guidance dependent upon your needs and career aspirations

7. Use of a range of technology systems for the progressive acquisition of production skills that will prepare you for the technologically challenging work environment

8. Guided viewing on Box of Broadcasts and short screenings that will broaden your experience and further develop the conceptual and critical understanding of moving image forms.

9. Delivery of course content is complemented by contributions from industry professionals such as scriptwriters, directors, producers, editors and camera operators, and from those in new media distribution, interactive media and transmedia.

10. Your studies will be supported by a wide range of production and post-production resources, by Blackboard our VLE, digital reading lists, e-books and where relevant, video conferencing on Blackboard Collaborate Ultra.

In the first year, you will gain key skills. In production-oriented modules contact hours are initially dedicated to developing your skills in the use of equipment through practical demonstration and through experimentation that is guided and supported by a tutor.

In the second year, you will be able to select from options in modules that will help you to build your employability. As your skills develop the mode of study evolves towards individual and group productions being undertaken more independently with occasional but carefully

targeted tutorial support. Your guided independent study includes level-appropriate access to equipment outside sessions, to enhance your skills.

In your final year, you will also be able to select from options, including a final project that you will plan and will work independently with tutorial support.

Assessment

The following assessment activities are used on this programme:

1. Group and individual portfolios of written work and audio-visual content that may include research, pre-production, production and post-production work submissions

2. Critical self-evaluation and role analysis in the form of individual reflective written evaluations.

3. Opportunity for client briefs, external placement/work-based learning reports that will enhance each learner's capacity to adopt professional working practices.

4. Tasks and projects aimed at the assessment of specific production skills which will target each individual's career aspirations.

5. Individual and group oral presentations with logs.

6. Film and media essays and textual analyses that are culturally, industrially and technologically contextualised.

7. Exercises conveying critical understanding through practice.

8. Self-evaluation through external industry professional feedback on their production work.

Academic Progression

During the Foundation Year, learners will be exposed to a variety of summative and formative assessments whilst developing the academic skills to be a successful learner at university; course content and Learning Outcomes strongly relate to learners developing their knowledge and understanding of the subjects being studied and assessed.

Levels 4 and 5 focus on the development of technical and analytical skills. Your assessment will mainly be based on portfolio work including practical filmmaking and screenwriting exercises, and a group production project. These assessments form the basis for work at Level 5 and 6. For example, short group presentations are included in the portfolio Production Skills with Analysis 2 and will provide skills for further presentations in modules at Level 5 and Level 6.

At Levels 5 and 6, assessments include practical exercises, assessment of film or media sequences, live shoots, screenplays and finished productions, with related production paperwork, including reports. Depending on your option modules, you may choose to create films to client briefs for outside agencies, or for musicians. Level 6 modules focus on more self-management and entrepreneurial skills and elements that will duly prepare you for a

largely freelance workplace. The option Professional Preparation enables you to choose to be assessed on client-based production, or vocational experience.

Aligned with this, you will be introduced in some sessions for the combined Production Skills with Analysis modules at Level 4 to critical study of film and media, and to methods by which you might theorize your predominantly practical work and contextualize this through academic rigor. This is enhanced at Level 5, including evaluations that accompany practical assignments, or in the Genre Studies for Film and TV option module, and at Level 6 in the dissertation paperwork that accompanies your practical screenwriting or filmmaking project, or in the Industry Practice Research Project.

Contact Hours

You will be studying 120 credits (1200 hours) per year of the programme. Your learning will involve a mixture of scheduled learning and teaching activities and guided independent study. Learners can expect to receive approximately twelve hours of scheduled learning activities per week. A full breakdown of contact hours can be found in individual module descriptors.

7. Programme Regulations

This programme will be subject to the following assessment regulations:

- Academic Assessment Regulations

8. Support for learners

The following systems are in place to support you to be successful with your studies:

- The appointment of a personal tutor to support you through your programme
- A programme handbook and induction at the beginning of your studies
- Library resources, include access to books, journals and databases - many of which are available in electronic format – and support from trained library staff
- Access to Blackboard, our Virtual Learning Environment (VLE), which is accessible via PC, laptop, tablet or mobile device
- Access to the MyBNU portal where you can access all University systems, information and news, record your attendance at sessions, and access your personalised timetable
- Academic Registry staff providing general guidance on University regulations, exams, and other aspects of learners and course administration
- Central learner services, including teams supporting academic skills development, career success, learner finance, accommodation, chaplaincy, disability and counselling
- Support from the Bucks Learners' Union, including the Learners' Union Advice Centre which offers free and confidential advice on University processes.

9. Programme monitoring and review

BNU has a number of ways for monitoring and reviewing the quality of learning and teaching on your programme. You will be able to comment on the content of their programme via the following feedback mechanisms:

- Formal feedback questionnaires and anonymous module 'check-ins'
- Participation in external surveys
- Programme Committees, via appointed learner representatives
- Informal feedback to your programme leader

Quality and standards on each programme are assured via the following mechanisms:

- An initial event to approve the programme for delivery
- An annual report submitted by the External Examiner following a process of external moderation of work submitted for assessment
- The Annual Monitoring process, which is overseen by the University's Education Committee
- Review by the relevant PSRB(s)
- Periodic Subject Review events held every five years
- Other sector compliance and review mechanisms

10. Internal and external reference points

Design and development of this programme has been informed by the following internal and external reference points:

- The Framework for Higher Education Qualifications (FHEQ)
- The QAA Subject Benchmark Statement – see detailed mapping below
- The BNU Qualifications and Credit Framework
- The BNU Grading Descriptors
- The University Strategy
- Thrive 28

Mapping of Subject Benchmark Statement and any relevant Apprenticeship Standard to Programme Learning Outcomes

QAA Communication, Media, Film and Cultural Studies

Subject Benchmark Statement / Apprenticeship Standard:	Knowledge and understanding (K)				Analysis and Criticality (C)					Application and Practice (P)					Transferable skills and other attributes (T)			
Benchmark / Standard requirement	**K1**	**K2**	**K3**	**K4**	**C1**	**C2**	**C3**	**C4**	**C5**	**P1**	**P2**	**P3**	**P4**	**P5**	**T1**	**T2**	**T3**	**T4**
Graduates from courses in communication, media, film and cultural studies have: 7.5.ii Awareness of the history and context of their particular objects of study		X	X		X	X	X	X			X	X						
7.5.iii knowledge of appropriate research practices, procedures and traditions, and some awareness of their strengths and limitations		X	X		X	X	X	X	X		X	X	X		X	X		X
7.5.v knowledge of a range of texts, genres, aesthetic forms and	X	X	X		X	X	X	X	X	X	X	X					X	

Subject Benchmark Statement / Apprenticeship Standard:	Knowledge and understanding (K)				Analysis and Criticality (C)					Application and Practice (P)					Transferable skills and other attributes (T)			
Benchmark / Standard requirement	K1	K2	K3	K4	C1	C2	C3	C4	C5	P1	P2	P3	P4	P5	T1	T2	T3	T4
cultural practices, and the ability to produce close and informed analysis of these																		
7.5.vi engagement with forms of critical analysis, argument and debate, expressed through an appropriate command of oral, written and other forms of communication						X	X	X	X				X				X	
7.5. vii understanding of production processes and professional practices within media, cultural and communicative industries	X	X	X	X	X	X				X	X	X			X	X		
7.5.viii critically informed competencies in the management and operation of production technologies, procedures and processes	X	X	X	X	X	X		X		X	X	X			X		X	X

Subject Benchmark Statement / Apprenticeship Standard:	Knowledge and understanding (K)				Analysis and Criticality (C)					Application and Practice (P)					Transferable skills and other attributes (T)			
Benchmark / Standard requirement	K1	K2	K3	K4	C1	C2	C3	C4	C5	P1	P2	P3	P4	P5	T1	T2	T3	T4
7.5.ix the ability to engage with and to advance creative processes in one or more forms of media or cultural production	X	X	X	X	X	X	X		X	X	X	X		X	X	X		X
7.5.x knowledge of a range of communicative situations and cultural practices, along with the ability to produce detailed analyses of these, and to make comparisons and connections	X	X	X	X	X	X	X	X	X	X	X	X	X				X	
7.5 XI the ability to consider critical, ethical, and analytical views other than their own, and exercise a degree of independent and informed critical judgement in analysis		X				X	X	X	X	X			X		X	X		X
7.5.xii the ability to work across a variety of group	X	X		X	X	X	X	X	X	X	X	X		X	X	X	X	X

Subject Benchmark Statement / Apprenticeship Standard:	Knowledge and understanding (K)				Analysis and Criticality (C)					Application and Practice (P)					Transferable skills and other attributes (T)			
Benchmark / Standard requirement	K1	K2	K3	K4	C1	C2	C3	C4	C5	P1	P2	P3	P4	P5	T1	T2	T3	T4
and independent modes of study, and within these to demonstrate flexibility, creativity and the capacity for critical self-reflection																		

Mapping of Programme Learning Outcomes to Modules

Programme Learning Outcome	Knowledge and understanding (K)					Analysis and Criticality (C)					Application and Practice (P)					Transferable skills and other attributes (T)				
Module Code (Core)	K1	K2	K3	K4		C1	C2	C3	C4	C5	P1	P2	P3	P4	P5	T1	T2	T3	T4	
Level 4																				
MED4001 Production Skills with Analysis 1	X	X	X	X		X	X	X	X	X		X	X	X			X	X	X	
MED4002 Filmmaking 1	X	X	X	X		X			X		X	X	X		X					
MED4003 Production Skills with Analysis 2	X	X	X	X		X	X	X	X	X	X	X		X	X			X		
MED4004 Filmmaking 2	X	X	X	X		X					X	X			X	X		X	X	
MED4005 Filmmaking 3	X	X	X	X		X	X	X	X	X	X	X		X	X		X	X	X	
Level 5																				
MED5001 Advanced Technical Skills for Film and TV Production	X	X	X	X		X					X	X	X		X	X	X	X	X	
MED5002 Film: Advanced Technical Skills with Virtual Production	X	X	X	X		X					X	X	X		X	X	X	X	X	
MED5003 Advanced Technical and Production Skills	X	X	X	X		X					X	X	X		X	X	X	X	X	
MED5005 The City in American Film [Film and TV pathway]			X			X	X	X	X	X				X	X	X	X	X	X	

Programme Learning Outcome	Knowledge and understanding (K)					Analysis and Criticality (C)					Application and Practice (P)					Transferable skills and other attributes (T)				
Module Code (Core)	**K1**	**K2**	**K3**	**K4**		**C1**	**C2**	**C3**	**C4**	**C5**	**P1**	**P2**	**P3**	**P4**	**P5**	**T1**	**T2**	**T3**	**T4**	
MED5008 Genre Studies for Film and TV [Film and TV pathway]			X			X	X	X	X	X				X	X	X	X	X	X	
Level 6																				
MED6003 Creative Skills with Applied Virtual Production	X	X	X	X		X	X				X	X	X		X	X	X		X	
MED6004 Independent Production Project	X	X	X	X		X			X	X	X	X	X		X	X	X	X	X	
MED6005 Independent Script Project	X	X	X	X		X			X	X	X	X	X		X	X	X	X	X	
MED6006 Industry Practice Research project	X	X	X	X			X	X	X	X			X		X	X	X	X	X	
MED6012 Creative Skills with Applied Multicamera Production	X	X	X	X		X	X				X	X	X		X	X	X		X	